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While reallocating my storage from one house to another in my medieval mc world, I happened to break a barrel full of animals in buckets and such. This caused my game to freeze, then eventually crash. I tried opening the world again, only to get the same crash report; afterwards, when I retried, it just infinitely loaded. I got little to no clue about what the report means, and I've already lost another world because of a similar issue before - if anybody could walk me through what to do, I'd appreciate it greatly! Also, if you need any further info, just lmk and I'll try to edit it in here asap Note: I do have a backup of this world, but it's from about three hours ago; hence my insistence on trying to fix the issue rather than having to collect the items (both from a Nether trip I took in between moves and my actual inventory) and move/sort everything again :') ---- Minecraft Crash Report ---- Time: 10/29/22 4:15 AM Description: Rendering entity in world java.lang.NullPointerException: Rendering entity in world at com.minecraftabnormals.environmental.common.slabfish.SlabfishManager.getSlabfishManager(java:61) ~ [?:1.1.1] {re:classloading} at com.minecraftabnormals.environmental.common.item.SlabfishBucketItem.func_77624_a(SlabfishBucketItem.java:79) ~[?:1.1.1] {re:classloading} at net.minecraft.item.ItemStack.func_82840_a(ItemStack.java:577) ~[?:?] {re:mixin,xf:fml:placebo:placebotemusehook,xf:fml:forge:filled_map,4,xf:fml:forge:itemstack,xf:fml:unionlib:item_stack_patch,re:classloading,xf:fml:placebo:placebotemusehook,xf:fml:forge:filled_map,4,xf:fml:forge:itemstack,xf:fml:unionlib:item_stack_patch,re:classloading,xf:fml:placebo:placebotemusehook,xf:fml:forge:filled_map,4,xf:fml:forge:itemstack,xf:fml:unionlib:item_stack_patch,re:classloading} at net.minecraftforge.fml.network.FMLNetworkUtil.getItemStackFrom(FMLNetworkUtil.java:79) ~[?:?] {re:mixin,re:classloading} at com.mojang.datafixers.util.Pair.getSecond(Pair.java:38) ~[?:1.16.5-release] {re:classloading} at com.lootbeams.LootBeamRenderer.renderNameTag(LootBeamRenderer.java:128) ~[?:1.16.5-release] {re:classloading} at com.lootbeams.LootBeamRenderer.renderLootBeam(LootBeamRenderer.java:87) ~[?:1.16.5-release] {re:classloading} at com.lootbeams.ClientSetup.RenderNameplate(ClientSetup.java:59) ~[?:1.16.5-release] {re:classloading} at com.lootbeams.ClientSetup$LambdaS4214713120470026.accept(Unknown Source) ~[?:?] {} at net.minecraftforge.eventbus.EventBus.lambda$addListener$11(EventBus.java:239) ~[eventbus-4.0.0.jar:?] {} at net.minecraftforge.eventbus.EventBus$$Lambda$2998/1791266948.invoke(Unknown Source) ~[?:?] {} at net.minecraftforge.eventbus.EventBus$$Lambda$3417/1282037522.invoke(Unknown Source) ~[?:?] {} at net.minecraftforge.eventbus.EventBus.post(EventBus.java:302) ~[eventbus-4.0.0.jar:?] {} at net.minecraftforge.eventbus.EventBus.post(EventBus.java:283) ~[eventbus-4.0.0.jar:?] {} at net.minecraft.client.renderer.entity.EntityRenderer.func_225623_a_(EntityRenderer.java:64) ~[?:?] {re:mixin,p:accesstransformer:B,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,p:mixin:APP:dynamiclightsreforged.mixins.json:EntityRendererMixin,p:mixin:APP:rubidium.mixins.json:features.entity.smooth_lighting.MixinEntityRenderer,p:mixin:APP:pehkui.mixins.json:client.compat116plus.EntityRendererMixin,p:mixin:APP:entityculling.mixins.json:EntityRendererMixin,p:mixin:APP:extraboats.mixins.json:EntityRendererMixin,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.GameRenderer.func_22623_a_(GameRenderer.java:911) ~[?:?] {re:mixin,p:accesstransformer:B,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,p:mixin:APP:dynamiclightsreforged.mixins.json:GameRenderer,xf:fml:mathphysic:renderer,p:mixin:APP:dbsetup.mixins.json:client.ItemEntityRendererMixin,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.entity.ItemRenderer.func_225623_a_(ItemRenderer.java:20) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:mathphysic:renderer,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,xf:fml:mathphysic:renderer,p:mixin:APP:obfuscate.mixins.json:client.ItemEntityRendererMixin,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.EntityRendererManager.func_229084_a(EntityRendererManager.java:251) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:twilightforest:renderer,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,xf:fml:twilightforest:renderer,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.WorldRenderer.func_228418_a_(WorldRenderer.java:1202) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:twilightforest:render,xf:fml:sereneseasons:temperature_transformer,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,xf:fml:twilightforest:render,xf:fml:sereneseasons:temperature_transformer,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.WorldRenderer.invokeRenderEntity(WorldRenderer.java) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:twilightforest:render,xf:fml:sereneseasons:temperature_transformer,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,xf:fml:twilightforest:render,xf:fml:sereneseasons:temperature_transformer,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.WorldRenderer.renderEntities(ShadowRenderer.java:378) ~[?:?] {re:mixin,re:classloading} at net.coderbot.iris.pipeline.ShadowRenderer.renderShadows(ShadowRenderer.java:576) ~[?:?] {re:mixin,re:classloading} at net.coderbot.iris.pipeline.DeferredWorldRenderingPipeline.renderShadows(DeferredWorldRenderingPipeline.java:871) ~[?:?] {re:classloading} at net.minecraft.client.renderer.WorldRenderer.handler$bam000$iris$renderTerrainShadows(WorldRenderer.java:10248) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:twilightforest:render,xf:fml:sereneseasons:temperature_transformer,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.WorldRenderer.func_228426_a_(WorldRenderer.java:936) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:twilightforest:render,xf:fml:sereneseasons:temperature_transformer,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.GameRenderer.func_228378_a_(GameRenderer.java:608) ~[?:?] {re:mixin,p:accesstransformer:B,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.GameRenderer.func_195458_a(GameRenderer.java:425) ~[?:?] {re:mixin,p:accesstransformer:B,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.Minecraft.func_195542_b(Minecraft.java:977) [?:?] {re:mixin,p:accesstransformer:B,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,p:mixin:APP:dynamiclightsreforged.mixins.json:MinecraftClientMixin,p:mixin:APP:rubidium.mixins.json:features.gui.fast_fps_pie.MixinMinecraftClient,p:mixin:APP:rubidium.mixins.json:features.options.MixinMinecraftClient,p:mixin:APP:randompatches.mixins.json:client.MinecraftMixin,p:mixin:APP:betterendforge.mixins.json:MinecraftMixin,p:mixin:APP:mixins.oculus.json:MixinMinecraft_Keybinds,p:mixin:APP:mixins.oculus.json:MixinMinecraft_PipelineManag at net.minecraft.client.Minecraft.func_99999_d(Minecraft.java:607) [?:?] {re:mixin,p:accesstransformer:B,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,p:mixin:APP:dynamiclightsreforged.mixins.json:MinecraftClientMixin,p:mixin:APP:rubidium.mixins.json:features.gui.fast_fps_pie.MixinMinecraftClient,p:mixin:APP:rubidium.mixins.json:features.options.MixinMinecraftClient,p:mixin:APP:randompatches.mixins.json:client.MinecraftMixin,p:mixin:APP:betterendforge.mixins.json:MinecraftMixin,p:mixin:APP:mixins.oculus.json:MixinMinecraft_Keybinds,p:mixin:APP:mixins.oculus.json:MixinMinecraft_PipelineManag at net.minecraft.client.main.Main.main(Main.java:184) [?:?] {re:classloading,p:runtimedistcleaner:A} at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method) ~[?:1.8.0_51] {} at sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62) ~[?:1.8.0_51] {} at sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.java:43) ~[?:1.8.0_51] {} at java.lang.reflect.Method.invoke(Method.java:497) ~[?:1.8.0_51] {} at net.minecraftforge.fml.loading.FMLClientLaunchProvider.lambda$launchService$0(FMLClientLaunchProvider.java:37) [forge-1.16.5-36.2.35.jar:36.2] {} at net.minecraftforge.fml.loading.FMLClientLaunchProvider$$Lambda$502/1791706561.call(Unknown Source) [forge-1.16.5-36.2.35.jar:36.2] {} at cpw.mods.modlauncher.LaunchServiceHandlerDecorator.launch(LaunchServiceHandlerDecorator.java:37) [modlauncher-8.1.3.jar:?] {} at cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandler.java:54) [modlauncher-8.1.3.jar:?] {} at cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandler.java:72) [modlauncher-8.1.3.jar:?] {} at cpw.mods.modlauncher.Launcher.run(Launcher.java:82) [modlauncher-8.1.3.jar:?] {re:classloading} at cpw.mods.modlauncher.Launcher.main(Launcher.java:66) [modlauncher-8.1.3.jar:?] {re:classloading} A detailed walkthrough of the error, its code path and all known details is as follows:---------- Thread: Render thread Stacktrace: at net.minecraftabnormals.environmental.common.slabfish.SlabfishManager.getSlabfishManager(java:61) ~[?:1.1.1] {re:classloading} at com.minecraftabnormals.environmental.common.item.SlabfishBucketItem.func_77624_a(SlabfishBucketItem.java:79) ~[?:1.1.1] {re:classloading} at net.minecraft.item.ItemStack.func_82840_a(ItemStack.java:577) ~[?:?] {re:mixin,xf:fml:placebo:placebotemusehook,xf:fml:forge:filled_map,4,xf:fml:forge:itemstack,xf:fml:unionlib:item_stack_patch,re:classloading,xf:fml:placebo:placebotemusehook,xf:fml:forge:filled_map,4,xf:fml:forge:itemstack,xf:fml:unionlib:item_stack_patch,re:classloading} at net.minecraft.item.ItemStack.func_77946_l() ~[?:?] {re:mixin,p:APP:origins.mixins.json:MixinItemStack,p:mixin:APP:itemfilters-common.mixins.json:ItemStackMixin,p:mixin:APP:quark.mixins.json:ItemStackMixin,p:mixin:APP:forbidden_arcanus.mixins.json:ItemStackMixin,p:mixin:A} at com.lootbeams.LootBeamRenderer.renderNameTag(LootBeamRenderer.java:128) ~[?:1.16.5-release] {re:classloading} at com.lootbeams.LootBeamRenderer.renderLootBeam(LootBeamRenderer.java:87) ~[?:1.16.5-release] {re:classloading} at com.lootbeams.ClientSetup.RenderNameplate(ClientSetup.java:59) ~[?:1.16.5-release] {re:classloading} at com.lootbeams.ClientSetup$LambdaS4214713120470026.accept(Unknown Source) ~[?:?] {} at net.minecraftforge.eventbus.EventBus.lambda$addListener$11(EventBus.java:239) ~[eventbus-4.0.0.jar:?] {} at net.minecraftforge.eventbus.EventBus$$Lambda$2998/1791266948.invoke(Unknown Source) ~[?:?] {} at net.minecraftforge.eventbus.EventBus$$Lambda$3417/1282037522.invoke(Unknown Source) ~[?:?] {} at net.minecraftforge.eventbus.EventBus.post(EventBus.java:302) ~[eventbus-4.0.0.jar:?] {} at net.minecraftforge.eventbus.EventBus.post(EventBus.java:283) ~[eventbus-4.0.0.jar:?] {} at net.minecraft.client.renderer.entity.EntityRenderer.func_225623_a_(EntityRenderer.java:64) ~[?:?] {re:mixin,p:accesstransformer:B,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,p:mixin:APP:dynamiclightsreforged.mixins.json:EntityRendererMixin,p:mixin:APP:rubidium.mixins.json:features.entity.smooth_lighting.MixinEntityRenderer,p:mixin:APP:pehkui.mixins.json:client.compat116plus.EntityRendererMixin,p:mixin:APP:entityculling.mixins.json:EntityRendererMixin,p:mixin:APP:extraboats.mixins.json:EntityRendererMixin,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.GameRenderer.func_22623_a_(GameRenderer.java:911) ~[?:?] {re:mixin,p:accesstransformer:B,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,p:mixin:APP:dynamiclightsreforged.mixins.json:GameRenderer,xf:fml:mathphysic:renderer,p:mixin:APP:dbsetup.mixins.json:client.ItemEntityRendererMixin,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.entity.ItemRenderer.func_225623_a_(ItemRenderer.java:20) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:mathphysic:renderer,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,xf:fml:mathphysic:renderer,p:mixin:APP:obfuscate.mixins.json:client.ItemEntityRendererMixin,p:mixin:A,p:runtimedistcleaner:A} -- Entity being rendered -- Details: Entity Type: minecraft:item (net.minecraft.entity.item.ItemEntity) Entity ID: 252 Entity Name: Bucket of Slabfish Entity's Exact location: -1980.65, 71.00, -3604.88 Entity's Block location: World: (-1981,71,-3605), Chunk: (at 3,4,11 in -124,-226; contains blocks -1984,0,-3616 to -1969,255,-3601), Region: (-4,-8; contains chunks -128,-256 to -97,-225, blocks -2048,0,-4096 to -1537,255,-3585) Entity's Momentum: -0.00, 0.00, 0.00 Entity's Passengers: [] Entity's Vehicle: ~~ERROR~~ NullPointerException: null -- Renderer details: -- Details: Assigned renderer: net.minecraft.client.renderer.entity.ItemRenderer@11964b95 Location: -0.06,0.00,-1.41 - World: (-1,0,-2), Chunk: (at 15,0,14 in -1,-1; contains blocks -16,0,-16 to -1,255,-1), Region: (-1,-1; contains chunks -32,-32 to -1,-1, blocks -512,0,-512 to -1,255,-1) Rotation: 0.0 Delta: 0.0 Stacktrace: at net.minecraft.client.renderer.entity.EntityRendererManager.func_229084_a_(EntityRendererManager.java:251) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:twilightforest:render,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,xf:fml:twilightforest:render,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.WorldRenderer.func_228418_a_(WorldRenderer.java:1202) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:twilightforest:render,xf:fml:sereneseasons:temperature_transformer,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,xf:fml:twilightforest:render,xf:fml:sereneseasons:temperature_transformer,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.WorldRenderer.invokeRenderEntity(WorldRenderer.java) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:twilightforest:render,xf:fml:sereneseasons:temperature_transformer,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,xf:fml:twilightforest:render,xf:fml:sereneseasons:temperature_transformer,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.WorldRenderer.renderEntities(ShadowRenderer.java:378) ~[?:?] {re:mixin,re:classloading} at net.coderbot.iris.pipeline.ShadowRenderer.renderShadows(ShadowRenderer.java:576) ~[?:?] {re:mixin,re:classloading} at net.coderbot.iris.pipeline.DeferredWorldRenderingPipeline.renderShadows(DeferredWorldRenderingPipeline.java:871) ~[?:?] {re:classloading} at net.minecraft.client.renderer.WorldRenderer.handler$bam000$iris$renderTerrainShadows(WorldRenderer.java:10248) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:twilightforest:render,xf:fml:sereneseasons:temperature_transformer,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.WorldRenderer.func_228426_a_(WorldRenderer.java:936) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:twilightforest:render,xf:fml:sereneseasons:temperature_transformer,p:mixin:A,p:runtimedistcleaner:A} at net.minecraft.client.renderer.GameRenderer.func_228378_a_(GameRenderer.java:608) ~[?:?] {re:mixin,p:accesstransformer:B,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,p:mixin:A,p:runtimedistcleaner:A} -- Affected level -- Details: All players: 1 total [ClientPlayerEntity['Yagiri_Sassa'/245, l='ClientLevel', x=-1980.56, y=71.00, z=-3603.46]] Chunk stats: Client Chunk Cache: 1024, 529 Level dimension: minecraft:overworld Level spawn location: World: (208,74,272), Chunk: (at 0,4,0 in 13,17; contains blocks 208,0,272 to 223,255,287), Region: (0,0; contains chunks 0,0 to 31,31, blocks 0,0,0 to 511,255,511) Level time: 7725360 game time, 1728181 day time Server brand: forge Server type: Integrated singleplayer server Stacktrace: at net.minecraft.client.world.ClientWorld.func_72914_a(ClientWorld.java:447) ~[?:?] {re:mixin,p:accesstransformer:B,xf:fml:xaeroworldmap:xaero_wm_clientworldclass,xf:fml:xaerominimap:xaero_clientworldclass,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,xf:fml:xaeroworldmap:xaero_wm_clientworldclass,xf:fml:xaerominimap:xaero_clientworldclass,p:mixin:APP:dynamiclightsreforged.mixins.json:ClientWorldMixin,p:mixin:APP:rubidium.mixins.json:features.chunk_rendering.MixinClientWorld,p:mixin:APP:mixins.oculus.vertexformat.json:block_rendering.MixinClientLevel,p:mixin:APP:sulfuric.mixins.json:client.world.Mixin at net.minecraft.client.Minecraft.func_71396_d(Minecraft.java:2031) [?:?] {re:mixin,p:accesstransformer:B,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,p:mixin:APP:dynamiclightsreforged.mixins.json:MinecraftClientMixin,p:mixin:APP:rubidium.mixins.json:features.gui.fast_fps_pie.MixinMinecraftClient,p:mixin:APP:rubidium.mixins.json:features.options.MixinMinecraftClient,p:mixin:APP:randompatches.mixins.json:client.MinecraftMixin,p:mixin:APP:betterendforge.mixins.json:MinecraftMixin,p:mixin:APP:mixins.oculus.json:MixinMinecraft_Keybinds,p:mixin:APP:mixins.oculus.json:MixinMinecraft_PipelineManag at net.minecraft.client.Minecraft.func_99999_d(Minecraft.java:623) [?:?] {re:mixin,p:accesstransformer:B,p:runtimedistcleaner:A,re:classloading,p:accesstransformer:B,p:mixin:APP:dynamiclightsreforged.mixins.json:MinecraftClientMixin,p:mixin:APP:rubidium.mixins.json:features.gui.fast_fps_pie.MixinMinecraftClient,p:mixin:APP:rubidium.mixins.json:features.options.MixinMinecraftClient,p:mixin:APP:randompatches.mixins.json:client.MinecraftMixin,p:mixin:APP:betterendforge.mixins.json:MinecraftMixin,p:mixin:APP:mixins.oculus.json:MixinMinecraft_Keybinds,p:mixin:APP:mixins.oculus.json:MixinMinecraft_PipelineManag at net.minecraft.client.main.Main.main(Main.java:184) [?:?] {re:classloading,p:runtimedistcleaner:A} at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method) ~[?:1.8.0_51] {} at sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62) ~[?:1.8.0_51] {} at sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.java:43) ~[?:1.8.0_51] {} at java.lang.reflect.Method.invoke(Method.java:497) ~[?:1.8.0_51] {} at net.minecraftforge.fml.loading.FMLClientLaunchProvider.lambda$launchService$0(FMLClientLaunchProvider.java:37) [forge-1.16.5-36.2.35.jar:36.2] {} at net.minecraftforge.fml.loading.FMLClientLaunchProvider$$Lambda$502/1791706561.call(Unknown Source) [forge-1.16.5-36.2.35.jar:36.2] {} at cpw.mods.modlauncher.LaunchServiceHandlerDecorator.launch(LaunchServiceHandlerDecorator.java:37) [modlauncher-8.1.3.jar:?] {} at cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandler.java:54) [modlauncher-8.1.3.jar:?] {} at cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandler.java:72) [modlauncher-8.1.3.jar:?] {} at cpw.mods.modlauncher.Launcher.run(Launcher.java:82) [modlauncher-8.1.3.jar:?] {re:classloading} at cpw.mods.modlauncher.Launcher.main(Launcher.java:66) [modlauncher-8.1.3.jar:?] {re:classloading} -- System Details -- Details: Minecraft Version: 1.16.5 Minecraft Version ID: 1.16.5 Operating System: Windows 10 (amd64) version 10.0 Java Version: 1.8.0_51, Oracle Corporation Java VM Version: Java HotSpot(TM) 64-Bit Server VM (mixed mode), Oracle Corporation Memory: 3338924352 bytes (3184 MB) / 8604090368 bytes (8205 MB) up to 8604090368 bytes (8205 MB) CPUs: 8 JVM Flags: 4 total; -XX:HeapDumpPath=MojangTricksIntelDriversForPerformance.javaw.exe.minecraft.exe.heapdump -Xss1M -Xmx9G -Xms6G ModLauncher: 8.1.3+8.1.3+main-8.1.x.c94d18ec ModLauncher launch target: fmlclient ModLauncher naming: srg ModLauncher services: /mixin-0.8.4.jar mixin PLUGINSERVICE /eventbus-4.0.0.jar eventbus PLUGINSERVICE /forge-1.16.5-36.2.35.jar object_holder definalize PLUGINSERVICE /forge-1.16.5-36.2.35.jar runtime_enum_extender PLUGINSERVICE /accesstransformers-3.0.1.jar accesstransformer PLUGINSERVICE /forge-1.16.5-36.2.35.jar capability_inject_definalize PLUGINSERVICE /forge-1.16.5-36.2.35.jar runtimedistcleaner PLUGINSERVICE /mixin-0.8.4.jar mixin TRANSFORMATIONSERVICE /forge-1.16.5-36.2.35.jar fml TRANSFORMATIONSERVICE FML 36.2 Forge: net.minecraftforge:36.2.35 FML Language Providers: [fml] protected] minecraft@1 Mod List: dynamiclightsreforged-mc1.16.5 v1.0.1 jar |Dynamic Lights Reforged |dynamiclightsreforged |mc1.16.5 v1.0.1 |DONE BetterDungeons-1.16.4-1.2.1.jar |YUNG's Better Dungeons |betterdungeons |1.16.4-1.2.1 |DONE immersivecooking-1.2.0.jar |Immersive Cooking |immersivecooking |1.2.0 |DONE audio_forge_1.0.3-1_MC_1.16.2-1.16.5.jar |Audio |audio |1.0.3 |DONE infernal-expansion-1.16.5-2.5.0.jar |Infernal Expansion |infernalexp |2.5.0 |DONE TRansitionIslands-1.0.4.jar |TransitionIslands Mod |transitionislands |1.0.4 |DONE mcw-windows-1.0.3-mc1.16.5.jar |Macaw's Windows |mcwwindows |1.0.3 |DONE betternether-reforged-1.2.jar |Better Nether Reforged |betternether |1.2 |DONE stalwart-dungeons-1.16.5-1.1.7.jar |Stalwart Dungeons |stalwart_dungeons |1.1.7 |DONE strawgolem-1.16-1.9.jar |Straw Golem |strawgolem |1.16-1.9 |DONE rubidium-0.2.7.jar |Rubidium |rubidium |0.2.7 |DONE macawsroofsbyg-1.16.5-1.1.jar |Macaw's Roofs - Oh The Biomes |macawsroofsbyg |1.16.5-1.0 |DONE farmersdelightintegrations-1.16.5-1.2.jar |Farmer's Delight Compats |farmersdelightintegrations |1.16.5-1.2 |DONE YungsApi-1.14.4-Forge-13.jar |YUNG's API |yungsapi |1.14.4-Forge-13 |DONE lootbeams-1.16.5-release-nov0221.jar |LootBeams |lootbeams |1.16.5 |DONE guardvillagers-1.16.5-1.2.6.jar |Guard Villagers |guardvillagers |1.2.6 |DONE randompatches-2.4.4-forge.jar |RandomPatches |randompatches |2.4.4-forge |DONE Apotheosis-1.16.5-4.8.99F.jar |Apotheosis |apotheosis |4.8.99F |DONE PickUpNotifier-v1.2-1.16.3.jar |Pick Up Notifier |pickupnotifier |1.2 |DONE SnowRealMagic-1.16.4-2.9.0.jar |Snow! Real Magic! |snowrealmagic |2.9.0 |DONE what_did_you_vote_for-1.16.5-1.0.5.jar |What Did You Vote For? |whatareyouvotingfor |1.0 |DONE JustEnoughResources-1.16.5-0.12.1.133.jar |Just Enough Resources |jeresources |0.12.1.133 |DONE RevampedWolf-1.16.4-0.7.1.jar |RevampedWolf |revampedwolf |1.16.4-0.7.1 |DONE supplementaries-1.16.5-0.18.4.jar |Supplementaries |supplementaries |0.18.2 |DONE betterendforge-1.16.5-2.5.jar |BetterEnd Forge |betterendforge |1.16.5-2.5 |DONE structure_gel-1.16.5-1.7.8.jar |Structure Gel API |structure_gel |1.7.8 |DONE corpse-1.16.5-1.0.6.jar |Corpse |corpse |1.16.5-1.0.6 |DONE Advancement Plaques-1.16.5-1.4.1.jar |Advancement Plaques |advancementplaques |1.4.1 |DONE castle in the sky-1.16.5-0.2.6.jar |Castle in the sky |castle in the sky |1.16.5 |DONE cleanscreen-mc1.16-2.2.forge.jar |Clean Cut |cleanscut |2.2 |DONE torchmaster-2.3.8.jar |Torchmaster |torchmaster |2.3.8 |DONE repurposed_structures_forge-3.4.7+1.16.5.jar |Repurposed Structures |repurposed_structures |3.4.7+1.16.5 |DONE morevillagers-FORGE-1.16.5-1.5.5.jar |More Villagers |morevillagers |1.5.5 |DONE BetterCompatibilityChecker-1.0.7-build.22+mc1.16.5|Better Compatibility Checker |bcc |1.0.7-build.22+mc1.16 |DONE MorePaths-1.16.1-1.3.2.jar |MorePaths |morepaths |1.16-1.3.2 |DONE Aquamirae 3.0.0.jar |Aquamirae |ob_aquamirae |3.0.0 |DONE BiomesOPlenty-1.16.5-13.1.0.477-universal.jar |Biomes O' Plenty |biomesoplenty |1.16.5-13.1.0.477 |DONE dungeons_plus-1.16.5-1.1.5.jar |Dungeons Plus |dungeons_plus |1.1.5 |DONE BetterDefaultBiomes-1.16.4+-Alpha 2.6.1.jar |Better Default Biomes |betterdefaultbiomes |Alpha 2.6.0 |DONE cavesandcliffs-1.16.5-7.2.0.jar |Caves and Cliffs Backport |cavesandcliffs |1.16.5-7.2.0 |DONE Divine_Missions-1.16.5-1.0.1.jar |Divine Missions |divine_missions |NONE |DONE darkerdepths-1.16.5-1.1.4.jar |Darker Depths |darkerdepths |1.1.4 |DONE Highlighter-1.16.5-1.1.1.jar |Highlighter |highlighter |1.1.1 |DONE spark-1.9.1-forge.jar |spark |spark |1.9.1 |DONE curios-forge-1.16.5-4.0.8.2.jar |Curios API |curios |1.16.5-4.0.8.2 |DONE Origins-1.16.5-0.7.3.9-forge.jar |Origins |origins |0.7.3.9 |DONE oculus-1.2.5.jar |Oculus |oculus |1.2.5 |DONE extendedmushrooms-1.16.5-1.7.0.2.jar |Extended Mushrooms |extendedmushrooms |1.16.5-1.7.0.2 |DONE unnamedanimalmod-1.0.3.jar |Unnamed Animal Mod |unnamedanimalmod |1.0.3 |DONE YungsExtras-Forge-1.16.4-1.0.jar |YUNG's Extras |yungsextras |Forge-1.16.4-1.0 |DONE MushroomQuest_1.16.5_v3.2.jar |Mushroom Quest |mushroomquest |3.0.0 |DONE Infinite_Dungeons-1.16.5-1.0.9.jar |Infinite Dungeons |infinite_dungeons |NONE |DONE obfuscate-0.6.3-1.16.5.jar |Obfuscate |obfuscate |0.6.3 |DONE TheAbyss2_2.2.3-4_1.16.5.jar |TheAbyss |theabyss |2.2.3-4 |DONE mcw-roofs-2.1.1-mc1.16.5.jar |Macaw's Roofs |mcwroofs |2.1.1 |DONE sapience-1.16.5-1.1.2.jar |Sapience |sapience |1.1.2 |DONE mcwfurniture-2.0.1-mc1.16.5.jar |Macaw's Furniture |mcwfurnitures |2.0.1 |DONE Adorn-1.14.3+1.16.5-forge.jar |Adorn |adorn |1.14.3+1.16.5-forge |DONE ItemPhysic v1.4.18 mc1.16.5.jar |ItemPhysic |itemphysic |1.6.0 |DONE cloth-config-4.14.64-forge.jar |Cloth Config v4 API |cloth-config |4.14.64 |DONE CustomStarterGear-1.16.5-2.0.1_universal.jar |Custom Starter Gear |customstartergear |2.0.1 |DONE FastLeafDecay-1.16.5-1.2.jar |FastLeafDecay |fastleafdecay |v25.2 |DONE Disenchanting-Forge-Mod-1.16.5.jar |Disenchanting |disenchanting |1.6.0 |DONE BetterMineshafts-Forge-1.16.4-2.0.4.jar |YUNG's Better Mineshafts |bettermineshafts |1.16.4-2.0.4 |DONE SimpleDiscordRichPresence-1.4.0-build.3+mc1.16.5.jl|Simple Discord Rich Presence |sdrp |1.4.0-build.3+mc1.16|DONE BetterModsButton-v1.0.5-1.16.5-Forge.jar|Better Mods Button |bettermodsbutton |1.0.5 |DONE stables-1.16.5-1.0.1.jar |Stables |stables |1.16.5-1.0.1 |DONE |Manifest: NOSIGNATURE NekosEnchantedBooks-1.16-1.7.0.jar |Neko's Enchanted Books |nebs |1.7.0 |DONE DarkPaintings-1.16.5-6.0.11.jar |DarkPaintings |darkpaintings |6.0.11 |DONE dungeons_gear-1.16.5-3.0.21-hotfix.jar |Dungeons Gear |dungeons_gear |3.0.21-hotfix |DONE treasure-bags-1.16.3-1.4.0.jar |Treasure Bags |treasurebags |1.4.0 |DONE Kiwi-1.16.5-3.6.1.jar |Kiwi |kiwi |3.6.1 |DONE ClientTweaks_1.16.5-3.5.3.0.jar |Client Tweaks |clienttweaks |5.3.0 |DONE BetterAnimationsCollection-v1.2.4-1.16.5-Forge.jar|Better Animations Collection |betteranimationscollection |1.2.4 |DONE mowziesmobs-1.5.25.jar |Mowzie's Mobs |mowziesmobs |1.5.25 |DONE humancompanions-1.16.5-1.4.7.jar |Human Companions |humancompanions |1.16.5-1.4.7 |DONE torchslabmod-1.16.4 v1.6.19.jar |Torch Slab Mod |torchslabmod |1.6.18 |DONE connectiblechains-1.2.0.jar |Connectible Chains |connectiblechains |NONE |DONE ConfigMenusForge-v1.2.0-1.16.5-Forge.jar |Config Menus for Forge |configmenusforge |1.2.0 |DONE VisualWorkbench-v1.1.0-1.16.5.jar |Visual Workbench |visualworkbench |1.1.0 |DONE AttributeFix-1.16.5-10.1.4.jar |AttributeFix |attributefix |10.1.4 |DONE Pehkui-3.3.3+1.16.5-forge.jar |Pehkui |pehkui |3.3.3+1.16.5-forge |DONE goblintraders-1.7.3-1.16.5.jar |Goblin Traders |goblintraders |1.7.3 |DONE seals-1.16.3-2.1.2.jar |Seals |seals |2.1.2 |DONE caelus-forge-1.16.5-2.1.3.2.jar |Caelus API |caelus |1.16.5-2.1.3.2 |DONE Passable-Foliage-1.16.5-2.4.0.jar |Passable Foliage |passablefoliage |2.4.0 |DONE PlayerEyes-1.16.3-1.2.5-alpha-20020212|DONE laversmertens-1.16.3-1.2.4.jar |Falling Leaves |fallingleaves |1.2.4 |DONE Twony-Prison Hybrid! >> Jun 17, 2025 Go To Latest Post 9 130 Java Bedrock BudderCraft! A Tower Defense focused server, also features Factions, KitPvP and 6 minigames! Bedrock Supported. >> Jun 17, 2025 Go To Latest Post 124 4,110 Survival Voice +6 More ☠BarebonesMP☠ [SMP] {18+ Mature Community}{VOICE CHAT MOD}{JAVA&BEDROCK COMPATABLE} {EVENTS} >> Jun 17, 2025 Go To Latest Post 124 2,796 Java 1.21.5 +4 More New Semi-Vanilla Minecraft SMP! 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